

Data Reduction Report

Mar 03, 2021

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1 Final Light curve

The plot below shows the final light curve built with the default aperture.

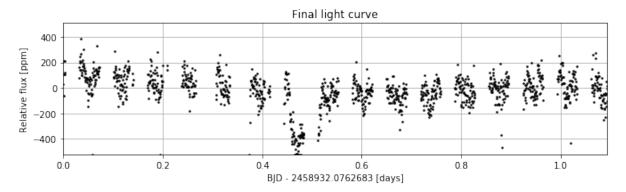


Figure 1: Final light curve of the observation corresponding to the DEFAULT aperture size. Only non-flagged points are shown.

1.1 Observation and processing summary

DPR run info	
Processing date	2021-03-03 12:04
Pipeline Version	13.1.0

TARGET	
Name	55 Cnc
Teff [K]	5490.0
CHEOPS mag	5.72
GAIA G mag	5.71

PROGRAM	
PI	David EHRENREICH
PI ID	5492
Observation ID	1023043
Visit Number	1
Program Type	10
Program ID	41
Request ID	6

Observation info	
Start [UTC]	2020-03-23 13:43
End [UTC]	2020-03-24 15:59
Duration [hrs]	26.25
Number of frames	1213
Number of flagged frames	43
Integration time [s]	44.0
Repetition Period [s]	2.2
# Exposures x exp. time [s]	20 x 2.2 s
Imagettes available	Yes
Number of coadded imagettes	12130.0
Stacking order of imagettes	2.0

Circular
25.0
32.5
-

 Table 1. Summary of the observation and DRP run.

1.2 Noise curves and metrics

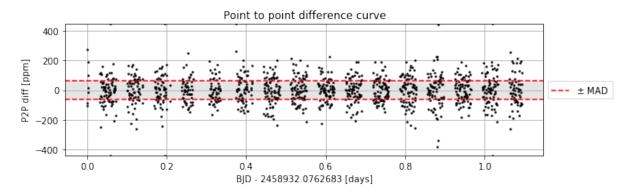


Figure 2. Difference between two consecutive points of the final light curve. Shaded area between dashed lines represents the median absolute deviation of the points (MAD).

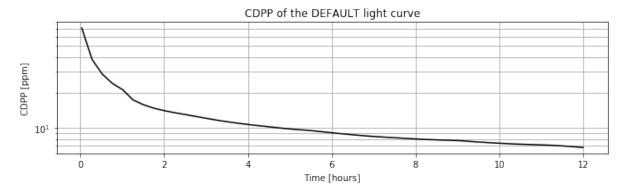


Figure 3. Combined Differential Photometric Precision (CDPP) estimation of the DEFAULT light curve. Only non-flagged points were considered for the CDPP estimation, therefore it might differ from the values recorded in the light curve headers where all the points were considered for the calculus. CDPP is estimated as in the DRP paper: Hoyer et al. (2020).

Light Curve Metrics	
Robust mean flux [e]	3.9269e+08
RMS [ppm]	96
MAD [ppm]	70
CDPP 3h [ppm]	12
CDPP 6h [ppm]	9

Table 2. Metrics of the DEFAULT light curve using only non-flagged points. The CDPP of 3 and 6 hours (if apply) are given in the last two rows of the table.

2 Summary of the processing stages

DR Stage	Units	Mean	RMS
Bias	ADU/frame	5.63e+02	0.00e+00
RON	ADU/frame	7.13e+00	0.00e+00
Dark current	e-/pix/s	4.00e-02	6.94e-18
Gain	e-/ADU	1.96e+00	0.00e+00
Smear	e-/pix/s	1.66e+01	4.31e+01
Background	e-/pix/s	8.86e+00	1.94e+01

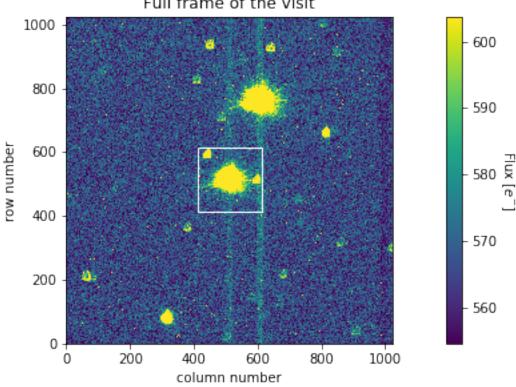
Table 3. Description of the quantities used for calibrating and correcting the data.

step	comments
bias	default value
gain	visit average value
linearization	combined from image and imagettes
dark	default value
cosmic rays	detection and correction
bad pixels	detection only
background	sky ring (radius=45-97pix)
smearing	model subtraction
contamination	modeled curve
photometry	circular mask

Table 4. Brief description of the source or method used to obtain each of the quantities adopted in the processing of the data. For detailed information please refer to the log files of the DRP.

DRP step	RMS [ppm]	CDPP [ppm]
raw	760.6	51.2
Bias	760.6	51.2
ADU to e-	767.6	51.7
Linearization	768.3	51.7
Dark	768.3	51.7
Flatfield	766.0	51.6
Bad pixels	743.5	47.6
Smear	717.8	45.9
Background	157.6	12.1

Table 5. Evolution of the dispersion of the derived light curve after each step of the data processing. The RMS and CDPP (3 hours) are calculated with the non-flagged points of the light curves.



Full frame of the visit

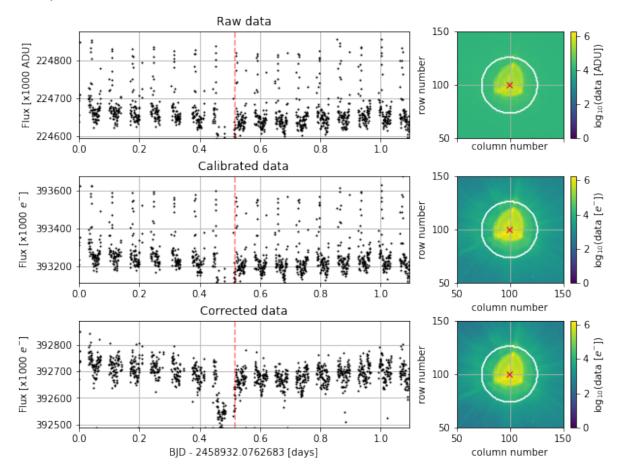


Figure 4. Field of view of the full (1024x1024 pix) CCD. The white square represents the location and size of the subarray window.

Figure 5. From top to bottom, raw, calibrated, and corrected data. Left: derived light curves after each of the main processing stages. Right: data snapshots of the corresponding processing level. The white circle and the red cross represent the DEFAULT photometric aperture and the estimated centroid, respectively. All points are shown including the flagged points but outliers are clipped for better visualization. The vertical dashed line in the left panel represents the corresponding time of the image shown at the right.

3 Processing summary

The following subsections present the relevant figures and derived light curves of each data processing step. In addition, a measure of the dispersion of the target's light curve before and after each step is given.

3.1 Bias correction

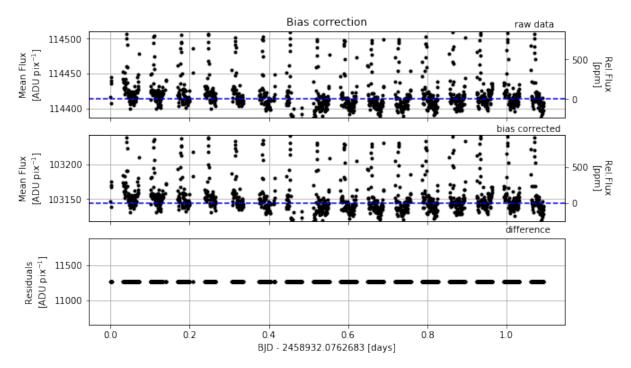


Figure 6. Light curves before (top) and after (middle) bias correction. The bottom plot shows the residuals after correction.

	Units	Mean	RMS
Residuals (bias)	ADU/pix/frame	563.43	0.12

Table 6. Mean and dispersion of the residuals after bias correction (bottom panel Figure 6). The values are computed in units of ADU/pix/number of stacked frames.

	p2p rms [ADU]	diff
before	28214.9	
after	28214.8	-0.03

 Table 7. Dispersion calculated over all the non-flagged points of the derived light curves before and after bias correction.

3.2 Gain correction

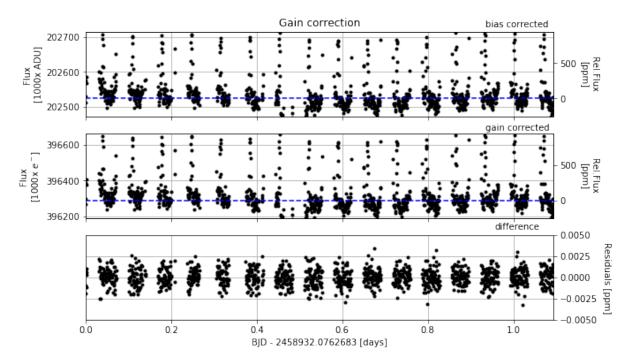


Figure 7. Light curves before (top) and after (middle) gain correction. Difference of the normalized light curves is shown at the bottom.

	Units	Mean	RMS
Residuals (GAIN)	[ppm]	8.8e-06	9.9e-04

Table 8. Mean and dispersion of the residuals after gain correction (bottom panel Figure 7). The values are computed in units of ppm.

	p2p rms [ppm]	diff
before	760.6	
after	760.6	0.0

 Table 9. Dispersion calculated over all the non-flagged points of the derived light curves before and after gain correction.

3.3 Non-linearity correction

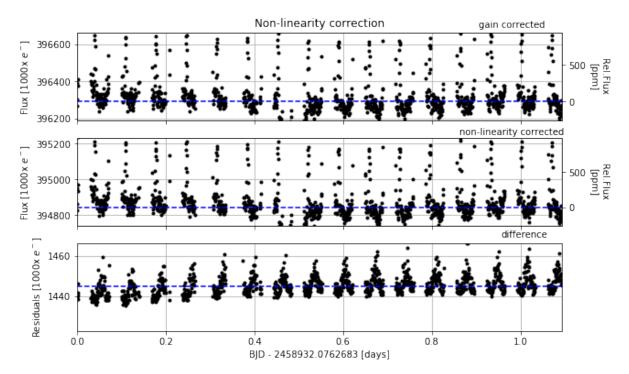


Figure 8. Light curves before (top) and after (middle) non-linearity correction. The difference of these light curves is shown in the bottom panel.

	p2p rms [e]	diff
before	55209.5	
after	57802.6	2593.073

Table 10. Dispersion of all non-flagged points of the derived light curves before and after non-linearity correction.

3.4 Dark current correction

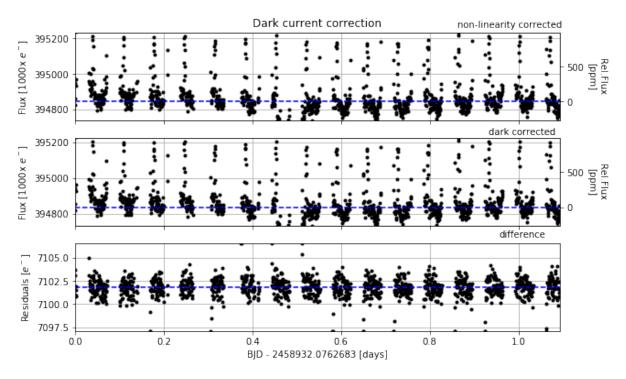


Figure 9. Light curves before (top) and after (middle) dark current correction. The difference of these light curves is shown in the bottom panel.

	Units	Mean	RMS
Residuals (DARK)	[e-]	7101.76	1.36

Table 11: Mean and dispersion of the residuals after bias correction (bottom panel Figure 9). The values are computed in units of electron in the stacked frames for the full exposure time.

	p2p rms [e]	diff
before	55209.5	
after	57802.8	2593.246

 Table 12. Dispersion of all non-flagged points of the derived light curves before and after dark correction.

3.5 Flat field correction

	Temperature [K]
Target T_eff	5490.0
Flat Field T_eff	5520.0

Table 13. Based on the provided temperature of the target (Target T_eff), the flat field correction was performed using the extension of the reference file corresponding to the temperature shown in the table (Flat Field T_eff).

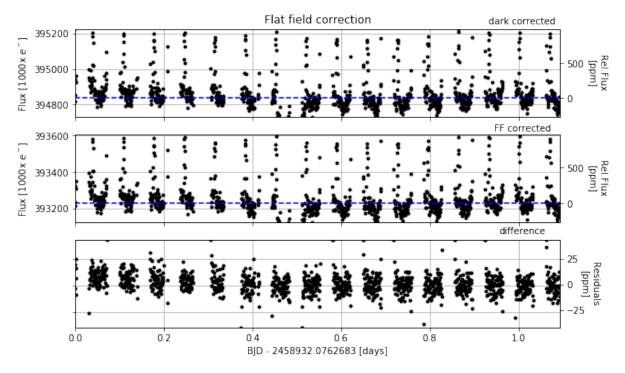


Figure 10. Light curves before (top) and after (middle) flat field correction. The difference between these light curves is shown in the bottom panel.

	p2p rms [ppm]	diff
before	768.3	
after	766.0	-2.32

Table 14. Dispersion of all the non-flagged points of the derived light curves before and after flat field correction.

3.6 Bad pixels correction

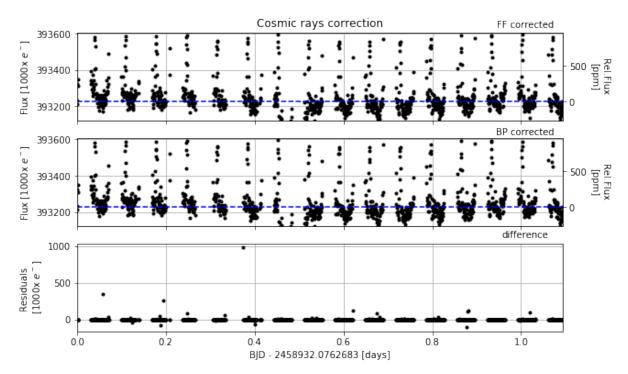


Figure 11. Light curves before (top) and after (middle) cosmic rays correction. The residuals are shown at the bottom. Only non-flagged points are shown in the plot.

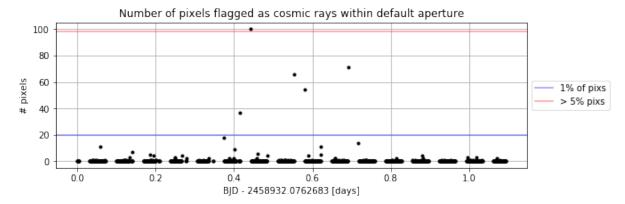


Figure 12. Number of pixels within the aperture affected by cosmic rays on each exposure. Blue line represents the 1% of the total number of pixels in the aperture. Points on the red line, when present, correspond to exposures with at least 5% of pixels affected by cosmic rays hits within the aperture. If present, vertical lines indicate the frames with more than 5% of the total number of pixels affected by cosmic rays (typically a good indicator of SAA crossings).

	p2p rms [ppm]	diff
before	766.0	
after	743.5	-22.48

 Table 15. Dispersion of all the non-flagged points of the derived light curves before and after cosmic rays correction.

3.7 Smear correction

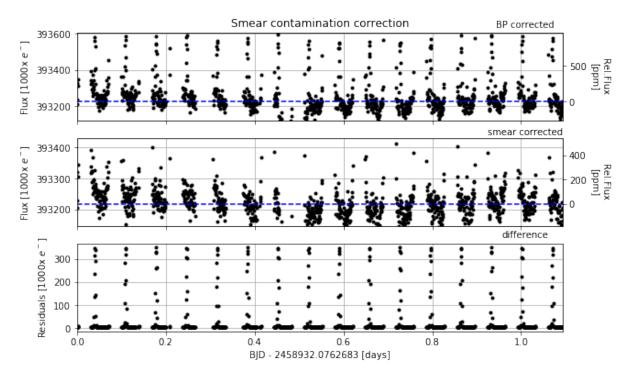


Figure 13. Light curves before (top) and after (middle) correction for smear contamination. The difference of the light curves is shown in the bottom panel.

	p2p rms [ppm]	diff
before	743.5	
after	717.8	-25.69

Table 16. Dispersion of all the non-flagged points of the derived light curves before and after smear correction.

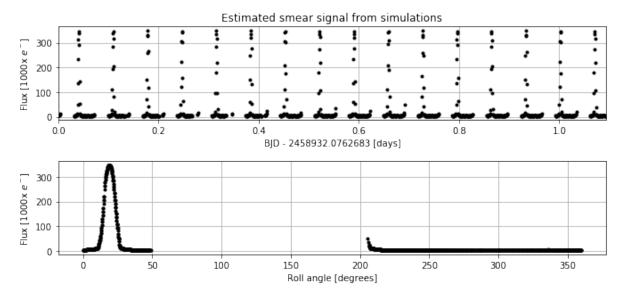


Figure 14. Light curve of the contribution of the smear trails estimated from the simulation of the visit (see section 3.11) as a function of time (top panel) and roll angle (bottom panel).

3.8 Background correction

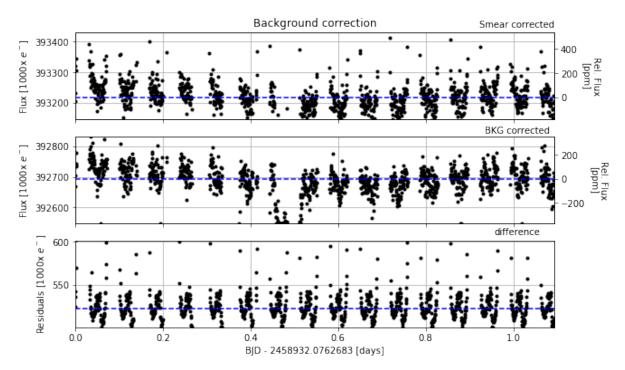


Figure 15. Light curves before (top) and after (middle) background correction. The difference is shown in the bottom panel.

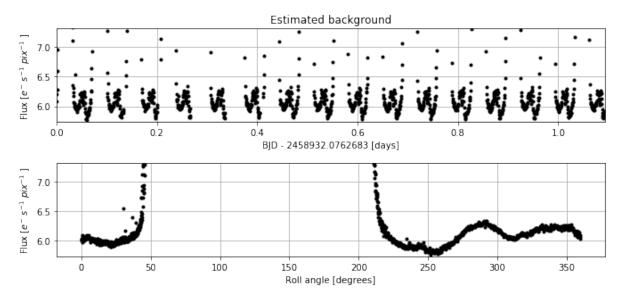


Figure 16. Estimated background signal per image as a function of time (top panel) and roll angle (bottom panel). The points are clipped for better visualization.

	p2p rms [ppm]	diff
before	717.8	
after	157.6	-560.21

 Table 17. Dispersion of all the non-flagged points of the derived light curves before and after background correction.

3.9 Centroids estimation

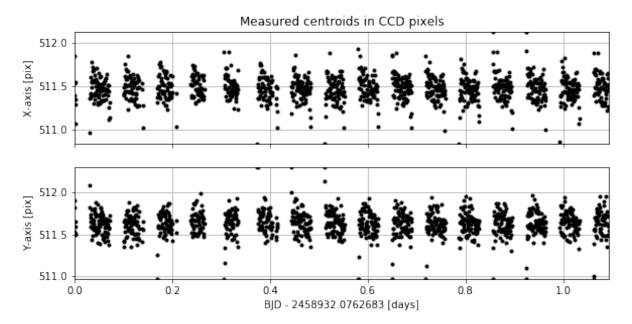


Figure 17. Estimated centroids in the X/Y-axis as a function of time. Pixels are referenced to the corner of the full CCD.

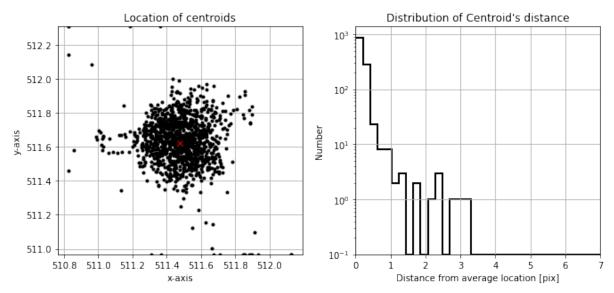


Figure 18. Left: location of the estimated centroids. The red cross represents the average value. Right: distribution of the distance of the centroids to the average estimated centroid.

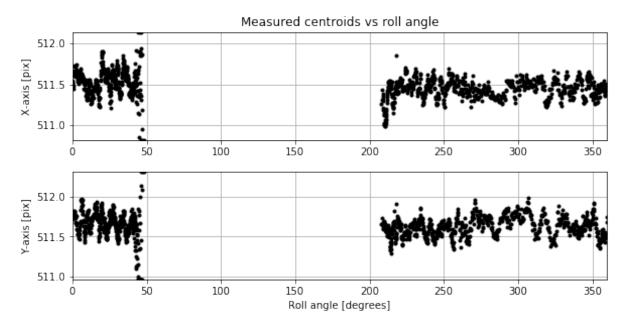
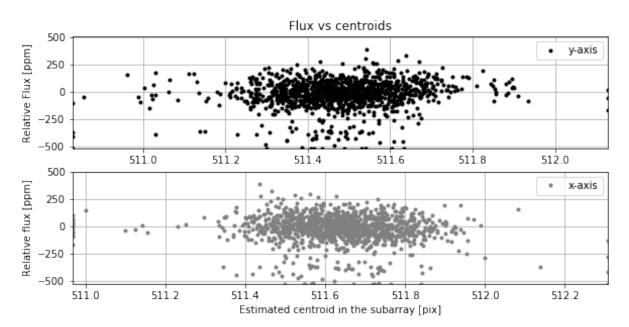


Figure 19. Centroids as a function of the roll angle.



3.10 Flux correlations

Figure 20. Flux as a function of the estimated centroid in the row (top) and column (bottom) directions. The points are clipped for better visualization.

	max -shift	max +shift	mean shift
Row	509.4	513.2	511.5
Column	508.7	513.8	511.6

 Table 18. Maximum displacements of the estimated centroids in the row/column directions. The average displacement on each axis is also shown.

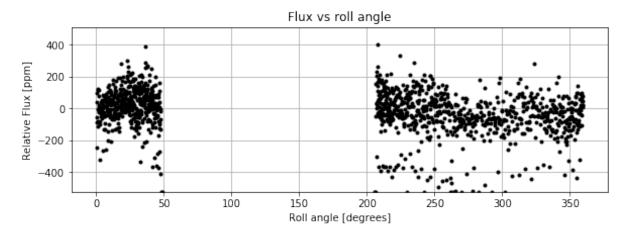


Figure 21. Relative flux as a function of the rotation angle of the exposure. Outliers are clipped for better visualization.

3.11 Contamination Estimation

Based on simulations of the observed Field of View (FoV), the DRP estimates the fraction of flux within the aperture which is induced only by background stars. Figure 22 shows the simulated FoV while Figure 23 shows the light curve (DEFAULT aperture) of the simulated FoV with only the backgrounds stars, i.e., with the target removed.

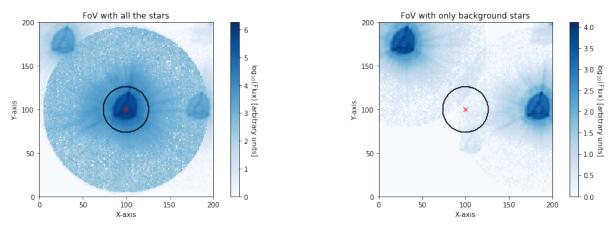


Figure 22. Images of the FoV extracted from the DRP simulations of the observation. Left: all the stars in the FoV are shown (target and background stars). Right: The target has been removed to show only the background stars in the FoV. The black circle and the red cross represent the default aperture and the target location, respectively.

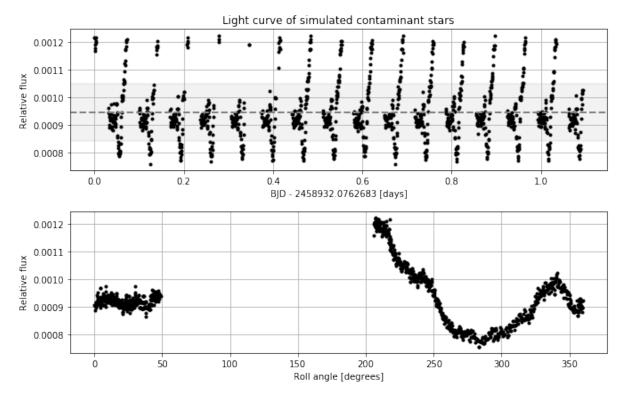


Figure 23. Flux of the simulated contaminant stars in the aperture (black points) as function of time (top panel) and roll angle (bottom panel) relative to the flux of the target. In the top panel, the mean of the contaminant flux (dashed line) and its standard deviation (shaded area) correspond to F_{cont} and σ_{cont} in the noise estimation of the photometry (see following section).

	mean [%]	RMS [%]
bkg stars flux	9.45e-04	1.04e-04

 Table 19: Estimated mean and dispertion of the flux of contaminants in the DEFAULT aperture w.r.t the mean flux of the target.

3.12 Aperture Optimization

The optimal radius of the photometric aperture is estimated by using the following expression:

$$Signal_to_Noise = F_{target} / \sqrt{F_{target} + F_{cont} + \sigma_{cont}^2 + N_{readout} \times N_{pix} \times RON^2}$$

where:

- F_{target} : median of the simulated flux of the target.
- F_{cont} and σ_{cont} : median and standard deviation of the simulated flux of background stars.
- $N_{readout}$: number of readout per each stacked image.
- N_{pix} : number of pixels in the aperture.
- RON: median read-out-noise of the pixels within the aperture.

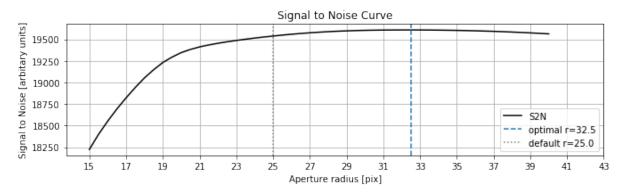


Figure 24. Signal-to-noise as a function of the aperture radius for this observation (see description above). The vertical lines represent the default (dotted-gray) and optimal (dashed-blue) photometric aperture radius.

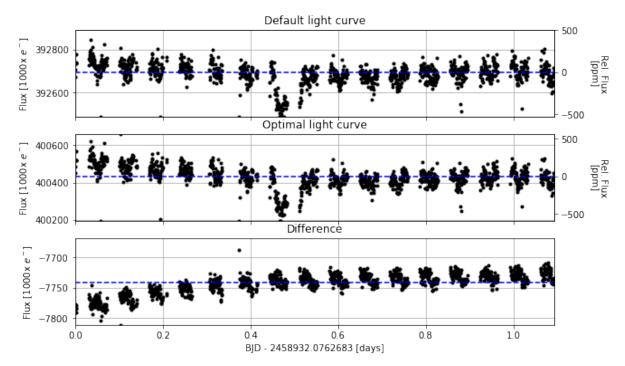


Figure 25. The default and optimal light curves are shown in the top and middle panels, respectively. Bottom plot shows the difference between the two light curves.

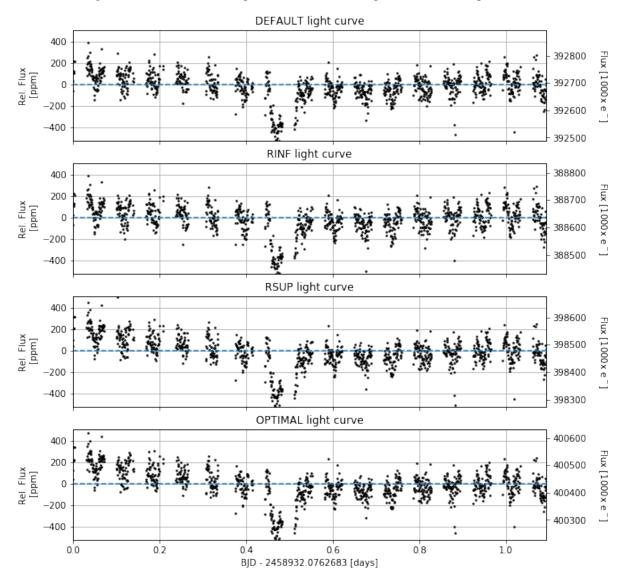
	p2p [ppm]	diff [ppm]
default	157.6	
optimal	173.6	16.0

Table 20. Dispersion of all non-flagged points of the photometric light curves estimated using the default and optimal aperture radius.

3.13 DRP Light Curves

The DRP produces 4 different light curves for each visit:

- DEFAULT: estimated using the default aperture radius ($r_default = 25 pix$).
- OPTIMAL: the aperture radius is automatically set based on SNR (see previous section).
- RINF ($R_inferior$): using the aperture radius $r = 0.9x r_default$.
- RSUP ($R_{superior}$): using the aperture radius $r = 1.2x r_{default}$.



Each of these light curves are shown in the plots below and their respective metrics are presented in Table 17.

Figure 26. The four light curves produced by the DRP, from top to bottom: DEFAULT, RINF, RSUP, OPTIMAL.

	Radius [pix]	MAD [ppm]	RMS [ppm]	CDPP10m [ppm]	CDPP3h [ppm]
DEFAULT	25.0	69.6	96.1	47.3	12.1
RINF	22.5	76.0	104.6	56.8	13.9
RSUP	30.0	74.9	109.8	49.7	12.5
OPTIMAL	32.5	78.1	115.2	48.6	12.3

Table 21. Metrics for each of the DRP light curves: DEFAULT, OPTIMAL, RINF and RSUP. The values of the aperture radius, the median absolute value (MAD), the point-to-point RMS and the Combined Differential Photometric Precision at 10 minutes (CDPP10m) and 3 hours (CDPP3h) are shown.

4 Appendix

4.1 Event flagging code

Below the code used to flag individual data points in the light curves is shown. The flag integer is represented as: **|5|4|3|2|1|0|**, where each digit corresponds to:

	Flag name	flag1	flag2	flag3
0	SAA	0: outside	1: inside	_
1	Temperature	0: within range	1: outside range (soft)	2: outside range (hard)
2	Earth Constraints	0: Straylight below threshold	1: Straylight above threshold	9: Earth occultation
3	Moon	0: above threshold	1: below threshold (soft)	2: below threshold (hard)
4	Sun	0: above threshold	1: below threshold (soft)	2: below threshold (hard)
5	Cosmic Rays	0: below threshold	1: >1% aperture contaminated	2: >5% image contaminated

 Table 22. Code used for event flagging of the light curves data points. Moon and Sun flags correspond to relative angular separation thresholds.

4.2 Data Reduction Pipeline release log summary

Version 13.1

Release Date: 14 January 2021

- Incorporate the adoption by SOC of Gaia G mag for all the stars (including target) in the processing.
- Bias default values are now read directly from BIAS Reference file (values depend on CCD temperature).
- Mask implementation changed to use astropy regions. Mask areas of fixed apertures (RINF, RSUP, DE-FAULT) are constant between different visits.
- Fixed roll angle interpolation glitches.
- Minor changes in this DRP report.