

# Mission analysis for potential threat scenarios: kinetic impactor

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# INTRODUCTION

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# Introduction



#### Space Mission Planning Advisory Group (SMPAG)

Prepare a coordinated response protocol to an impact threat scenario

- Criteria and thresholds for impact response actions
- Mitigation mission types/technologies to be considered
- Mapping of threat scenarios to mission types
- Reference missions for different NEO threat scenarios
- A plan for action in case of a credible threat
- Communication guidelines in case of a credible threat
- Roadmap for future work on planetary defence
- Criteria for deflection targeting
- Toolbox for a characterisation payload











#### Reference missions for different threat scenarios

- Define a number of typical Near Earth Objects (NEOs) threat cases (based on time to closest approach, material characteristics, dynamical properties)
- Set of reference mission identified (e.g. mass; orbit; time-to-closest-approach) and evaluated in accordance with criteria defined (e.g. time between the impact alert and the launch window opening, etc).
- Sensitivity analysis on accuracy of orbit determination
- Robust control on the magnitude and direction of the imparted delta-velocity, centre of impact point
- For each reference mission investigate political and financial implications and constraints in the risk mitigation analysis
- Considering several deflection strategies



# **Summary till January 2018**



- Target asteroid selection
- Definition of threat scenarios: direct hit and resonant scenario
- Mission design for kinetic impactor direct hit
  - Mission analysis
  - System design
  - Additional payload to be agreed with Payload Toolbox task
- Gravity tug system design



# Insight into kinetic impactor design



#### Goals

- Improve trajectory design of the direct impact to improve deflection efficiency
  - Consider fly-bys during trajectory
- Guidance navigation and control of the approach phase
  - Navigation based on visual camera
  - Feedback on-board control algorithm
- Study resonant encounter hit
  - Design of deflection manoeuvre robust to multiple encounters
  - Avoiding deflecting into a resonant return









# IMPROVING DIRECT HIT SCENARIOS WITH MULTIPLE FLY-BYS

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# Introduction

#### Aims

- Introduce gravity assist of Earth, Mars and Venus in the design of a deflection mission:
  - Kinetic impactor
  - Maximise achievable deflection
- Apply the method to a single real NEO and to a population of NEOs spread through all the spectrum of orbital parameters and analyse the global qualitative results







#### Selection of the test case and definition of parameters

#### 2010RF12 NEO-like selected for with probability of an impact in the end of 2095

Semi-major axis	Eccentricity	Inclination	Right ascension of ascending node	Argument of the periapsis
$1.58 \cdot 10^8 km$	0.187	0.911 <i>deg</i>	162 deg	267 deg

#### Launcher and NEO properties

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β		1			
$ ho_{NEO}$		2600 kg/m <sup>3</sup>			
D <sub>NEO</sub>		100 m			
I <sub>sp</sub>		300 <i>s</i>			
$\Delta v_{launch}$		1 km/s			
warningTime	?	10 years			

# 

# **Direct hit test case**

#### Black Direct hit Gravity assists trajectories Earth gravity assist Blue Venus gravity assist Green Mars gravity assist Red 8000 7000 6000 5000 [by] 0 3000 E 2000 3000 2000 1000 0 -7000 -5000 -3000 -6000 -4000 -2000 -1000 0 -(r<sub>p</sub> - r<sub>p 0</sub>) [km]

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# **Deflection efficiency**

#### Model – Population generation

- Perform analysis on NEAs population (NEOPOP software) from ESA [6] to generate a realistic set of orbital parameters defining every possible NEO
- Filter  $40 m < d < 200 m \rightarrow$  severe event
- Assumptions:
  - Earth and asteroid are **both at MOID** at a fixed time *t<sub>MOID</sub>*
  - Earth orbit is **circular**  $\rightarrow \Omega_{impact}$  and  $\omega_{impact}$  are easily computed



M. Granvik, J. Vaubaillon and R. Jedicke, "The population of natural Earth satellites," *Icarus*, vol. 218, no. 1, 2012.





**Results** 



## **Conclusions**



- Best solution in most of the case analysed is Earth's gravity assist:
  - Larger achievable deflections with the same initial mass of the spacecraft
  - Smaller initial mass required to have the same deflection (meaning a lower cost)
- Venus and Mars gravity assist do not seem to improve performances. Changing the time of close approach can boost their performances, due to phasing effect

**Aim**: characterise for any NEO orbit the best gravity assist sequence. **Conclusions**: Results to be included in final report







# **OPTICAL AUTONOMOUS GNC**

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# **Optical autonomous GNC**

Simulation overview

- Test case for the simulations: impact mission with asteroid 2010RF12
- Considered 3σ uncertainty: 10 km in position and 1 m/s in velocity
- Simulations begin 2000 second before impact
- GNC strategy and simulation parameters:
  - On-board autonomous GNC
  - Only optical sensor
  - State reconstruction with Extended Kalman Filter
  - Asteroid shape: 101955 Bennu (the shape of 2010RF12 is unknown)
  - Asteroid diameter: 500 m
- Simulation output: impact position w.r.t. center of mass





# Image analysis algorithm

#### Circular fitting

- After the image is acquired, threshold filtering is performed.
- Image of the asteroid bounded with a rectangular box, then:
  - If box size < 10 px  $\rightarrow$  Brightness centroiding
  - Else → Circular fitting (least squares)
- Fitting is performed using the points where brightness suddenly drops.
- In order to detect the fitting points, the pixels in the image are analyzed over parallel lines.
- The orientation of the lines is computed using orbital and attitude data, which are known/estimated on board.



Demonstration of the image analysis algorithm



## **Control: Zero Effort Miss**

- To correct the trajectory and secure the impact, a control algorithm based on the Zero Effort Miss parameter has been implemented.
- ZEM = difference in position between the asteroid and the spacecraft, computed integrating the motion with no control force, up to the instant at which the spacecraft misses (goes beyond) the asteroid.
- The optimal solution of the control, in terms of fuel consumption, requires a variable gain that is a function of the time remaining to the impact
- Then the thrusters are activated accordingly, taking into account the spacecraft mass.



## **Considered cameras**

Five different optics-sensor combinations have been simulated:

- MCSS ECAM-C50: camera considered in the paper;
- A proposed device, not available off-the-shelf, having:
  - high resolution (as the ECAM-C50)
  - medium focal length (as the Rosetta NavCam).
- Three navigation cameras taken from actual space missions.
- These cameras have very different focal length, from the 12.6 mm of ECAM-C50 to the 2000 mm of Deep Impact's camera.





# Monte Carlo simulations results

#### Results of the Monte Carlo simulations starting 2000 seconds before impact.

		Deep Impact	Rosetta	New Horizons	ECAM-C50	Proposed			
Focal Length	[mm]	2000	152.5	263	12.6	150			
FOV	[deg]	0.6	5	0.29	19	5			
Resolution	[px]	1024	1024	1024	1944	1944			
Sensor size	[mm]	20.9	13.3	1.3	4.2	13.1			
Pixel size	[µm]	20.5	13.0	1.3	2.2	6.7			
Simulation results									
Mean error	[m]	30.5	39.9	42.8	76.0	25.2			
Required ∆V	[m/s]	8.5	11.1	8.1	14.1	9.8			
Images ≥ 1px	[-]	138	143	125	92	143			
Images ≥ 10px	[-]	138	56	125	27	108			

- Deep Impact and New Horizons are able to use the circle fitting algorithm over all the acquired images.
- In terms of mean error, best results are achieved by the proposed camera (which has medium focal length and high resolution) and by Deep Impact (which has a lower resolution yet an extremely long focal).

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# **Monte Carlo simulations results**

#### Impact positions

- Monte Carlo simulations show that all the cameras allow to impact the asteroid, but the lowest error is achievable only with medium/long focal lengths.
- The proposed camera, with medium focal length and high resolution, gives the lowest average error.



Resulting impact points and error ellipsis (center of image axes = center of mass)











# **RESONANT HIT SCENARIOS**

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# **B-plane**

#### Resonances

- Circle on the b-plane  $\xi^2 + \zeta^2 2D\zeta + D^2 = R^2$
- Requirement: Tisserand criterion < 3</li>
- Hypotheses: 2-Body Problem, Circular Earth orbit
- For a given close encounter, the **post-encounter semi-major axis** is computed. The resulting period is compared to the ones of **possible** resonances.  $kT_P = hT' \rightarrow a'$
- A circle can be drawn on the b-plane for each couple of integers (h, k)



Resonance plotted according to their k value: dark low k, light low k

Valsecchi G. B., Milani A., Gronchi G. F. and Chesley S. R., "Resonant returns to close approaches: Analytical theory", 2003

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# **Deflection manoeuvre**

Optimal deflection strategy to avoid keyholes

- A deviation along ζ is considered (early deflections)
- Target  $\zeta$  value
  - Nominal encounter within a keyhole
    - The middle point between the keyhole and the closest one
  - Nominal encounter between keyholes
    - The middle point between the considered keyholes
- $\delta v$  vector direction through eigenvector problem
- Not a pure maximisation when trying to avoid a keyhole







## Results

#### **Preliminary Deflection Mission Design**

- 2095 encounter of 2010 RF<sub>12</sub>-like with the Earth (6,5) keyhole
- Target ζ value between keyholes
   (6,5) and (7,6)



- Escape, DSM, impact
- Max distance from the closest keyholes
- Min initial s/c mass









A part of this study has received funding from the European Research Council (ERC) under the European Union's Horizon 2020 research and innovation programme (grant agreement No 679086 – COMPASS)

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