# From Euclid to SPHEREx: New Opportunities in Reionization Studies

2025+

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## Outline

Three separate sub-projects led by students.

 Identifying highest-z's lensed quasars and galaxies with Euclid
 Quasar identification at z > 6 with SPHEREx and Euclid
 Intensity mapping opportunities to study reionization and structure formation with SPHEREx and Euclid (and other datasets in 2027-2030)

## **Euclid Strong Lens Detection with CNNs**

- Goal: identify and separate (VIS & NISP) z > 6 lensed quasars and LGBs.
- Objective: Automate the detection of strong lensing events from Euclid's survey with deep learning, aided by human classification or downsample for a citizen science project.

#### Methods

- Sample galaxies from CANDELS survey to generate mock images of strong lensing events observed by Euclid
- Use the images to train a Convolutional Neural Network (CNN)
- Work in progress: Accurate Euclid data simulations to find strong lenses and in the future post-launch apply to survey data.



Thomas Li (aided by Milad Pourrahmani, Nima Chartab)

## What are artificial neural nets and how do they learn?



I. An Artificial Neuron

II. A Neural Network

**III. Gradient Descent** 

## Deep ConvNets



## Identifying lenses in HST/ACS i-band in COSMOS 2 deg2.

- → Phase 0: Pre-train on 2 classes of CIFAR
- → Phase 1: Train on lenses and all non-lenses
  - Balanced batch selection: n\_class x 64
- → Phase 2: Train on lenses and high rank non-lenses
- → We identified ~90 lenses half of which were new



Layer	Туре	Data Dimensionality
	input	$1 \times 100 \times 100$
1	convolution	$30 \times 96 \times 96$
2	tanh	$30 \times 96 \times 96$
3	pooling	$30 \times 48 \times 48$
4	convolution	$60 \times 44 \times 44$
5	tanh	$60 \times 44 \times 44$
6	pooling	$60 \times 22 \times 22$
7	convolution	$90 \times 18 \times 18$
8	tanh	$90 \times 18 \times 18$
9	pooling	$90 \times 9 \times 9$
10	flatten	7290
11	linear	1000
12	ReLU	1000
13	dropout	1000
14	linear	800
15	ReLU	800
16	dropout	800
17	linear	600
18	ReLU	600
19	dropout	600
20	linear	2
21	softmax	2
	output	2

	First Convolution	
Deveneenmented	Filter Size: 5 x 5	
and	Number of Filters:	
Normalized Image	Non-linearity: Tanh	Feature
100 x 100 Number of Channels:		Maps 30 x 96x 9
1		1
Batch Size: 128		
Sa	ond Convolution Law	or
	Filter Size: 5 x 5	
Feature	Number of Filters: 60	
Maps 60 x 44 x	Non-linearity: Tann	Feature Maps 30 x 48 x
44		48
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	hird Convolution Layer Filter Size: 5 x 5	r
	Number of Filters: 90	
Downsampled Feature Maps	Non-linearity: Tanh	Feature Maps
22		90 x 18 x 18
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Siz	ze: 2 x 2	
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	Non-Emeanty. ReEu	
"non-lens"	Classifying Layer	"lens"
Class	2 soltmax neurons	Class

#### Pourrahmani et al. 2019

## Subaru HSC Survey lens identification

Pourrahmani et al. 2020

~1000 deg<sup>2</sup> wide in *grizy* bands



## Problem! Not enough lenses to create a training set.

SuGOHI Project found only 50 grade A and B lenses in HSC-PDR1

Option 1: Simulate Option 2: GAN Augment



Sonnenfeld et al. 2017

## Augmentation with Generative Adversarial Network (GANs)

- Generator vs Discriminator
- Pre-train on negative images
- Train on real lenses
- Mode Collapse Problem
  - Retrain and resample 200 images for 10 cycles  $\rightarrow$  2k generated lenses total



Pourrahmani et al. 2020

## HSC Results

Lens	Right Ascension (deg)	Declination (deg)	Einstein Radius (arcsec)	Grade A/B/C
1	1.016.0042	00.8804	2.05	A
1	+210.2045 +215.2654	-00.8894 $\pm 00.3720$	0.20	A
2 2	+210.2004	+00.3720	2.20	A
3	+340.3696 +310.4564	+00.1957	2.44	A
4 5	+219.4004 +225.1725	+00.4944 +00.8201	2.40	A
6	+330.1720 +332.5700	+00.8201	2.99	A
7	+333.3790 +317.8070	+01.1709	2.04	A
8	+217.0079 +218.7266	-00.1037	2.20	A
0	+210.7200 +222.1764	-00.9490	2.71	A
10	+333.1704 +122.6042	+00.1692	2.30	A
10	+132.0942 $\pm 0.25.2041$	+00.0515 04.4119	1.09	A
10	+191.0202	-04.4112	2.60	A
12	+101.9302 +216.0515	-01.0055	2.21	A
10	+210.9010 +015.0277	+00.1003	2.10	A
14	+210.0077	-00.2429	2.00	A
10	+218.8290 +125.7026	-01.1101	2.08	A P
10	+130.7230	+00.8084	3.31	B
10	+178.9889	-00.2107	1.75	B
18	+215.0287	+00.3112	4.09	B
19	+215.7009	-00.5532	1.95	B
20	+214.2848	+00.9822	2.35	B
21	+030.0038	-03.7738	2.05	B
22	+178.8300	+00.8846	3.94	B
23	+333.8429	+01.0912	1.27	B
24	+338.1010	-00.4261	2.29	B
25	+130.0180	+01.4212	7.49	B
26	+218.5273	-00.4848	1.83	B
27	+132.0146	+02.0579	3.13	B
28	+334.5879	-00.0316	2.41	C
29	+220.1407	-00.6051	2.30	$C_{\alpha}$
30	+132.0751	+02.0876	1.79	C
31	+035.2166	-04.5833	2.65	$C_{\alpha}$
32	+215.1524	-00.1260	3.88	C
33	+136.6667	+01.0630	1.25	C
34	+131.9165	+01.9710	2.06	$C_{\alpha}$
35	+032.1952	-03.4577	1.45	$C_{\alpha}$
36	+337.4952	+00.1038	2.18	C
37	+135.8591	-00.1686	3.18	C
38	+333.6634	+01.2666	2.89	$C_{\alpha}$
39	+178.7919	-01.3283	2.52	C
40	+216.4902	+00.9385	2.19	C
41	+218.2470	-00.5127	1.86	C
42	+337.1984	+01.0535	1.35	C

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36	37	38	39	40	41	42

Pourrahmani et al. 2020

## Euclid high-z Training Data Generation



~60,000 images generated (half

with lensing event & half

## Examples (PSF and noise matched to Euclid VIS all-sky)

0 - non-lens 1 - lens



## **CNN** Architecture

#	Layers	Output Size
1	Input	96 x 96 x 1
2	Convolution (7 x 7)	96 x 96 x 64
3	Convolution (1 x 1)	96 x 96 x 32
4	Convolution (7 x 7)	96 x 96 x 64
	Max Pooling (3 x 3)	32 x 32 x 64
5	Convolution (5 x 5)	32 x 32 x 128
6	Convolution (1 x 1)	32 x 32 x 64
7	Convolution (5 x 5)	32 x 32 x 128
	Max Pooling (2 x 2)	16 x 16 x 128
8	Convolution (3 x 3)	16 x 16 x 256
9	Convolution (1 x 1)	16 x 16 x 128
10	Convolution (3 x 3)	16 x 16 x 256
	Max Pooling (2 x 2)	8 x 8 x 256

#	Layers	Output Size
11	Convolution (3 x 3)	8 x 8 x 256
12	Convolution (1 x 1)	8 x 8 x 128
13	Convolution (3 x 3)	8 x 8 x 256
	Max Pooling (2 x 2)	4 x 4 x 256
14	Dense	256
	Dropout (0.5)	
15	Dense	256
	Dropout (0.5	
16	Dense	1

Trainable Parameters: 3,180,065

## **Training Curves**





## **CNN** Prediction

The ROC curve shows the True Positive Rate (TPR) and False Positive Rate (FPR) of the predictions at various thresholds



## Predicted Performance (assume 1 strong lens in 10,000 galaxies)

Optimum Threshold (balanced in maximizing TPR and minimizing FPR):

- Completeness: 92%, Purity: 0.11% (1 true positive in 900 positive detection)

Purity Favored Threshold (sacrifice TPR to get even lower FPR):

- Completeness: 66%, Purity: 1.6% (1 true positive in 65 positive detection)

Machine learning alone is not going to be enough; will need human supervision or some activity as a citizen type project.

## Effect of Morphological Features





## **SPHERE× SCIENCE OPPORTUNITIES**



#### **Designed to Explore**

- Origin of the Universe
- Origin and History of Galaxies
- Origin of Water in Planetary Systems

#### First All-Sky Near-IR Spectral Survey

- A Rich Legacy Archive for Astronomy with 100s of Millions of Stars and Galaxies
- Many opportunities outside of the planned core science program

#### **Testing and Integration Imminent!**

- Design Stable and Mature
- Critical Hardware Arriving
- Healthy Scientific Performance Margins

Anticipated launch readiness review Feb 2025

### SPHERE<sup>X</sup> IN A NUTSHELL





## SPHERE<sup>X</sup> CORE SCIENCE PROGRAM



#### E ~ 10<sup>16</sup> GeV



#### How did the Universe Begin?

SPHEREx observes the 3D distribution of galaxies, measuring 'Non-Gaussianity' to probe inflation physics



#### How did Galaxies Begin?

SPHEREx extragalactic background measurements determine the total light emitted by galaxies



#### What are the Conditions for Life?

SPHEREx will measure the  $H_2O$ , CO,  $CO_2$ ,  $CH_3OH$  ice content in clouds and disks, determining how ices are inherited from parent could vs. processed in disks



### CATALOG-BASED OPPORTUNITIES

#### Improving Exo-Planet Characterization

- → SPHERE<sup>x</sup> provides precise near-IR spectra of 100s of millions of stars
- Exo-planet characterization is often limited by knowledge of the host star!

Combining SPHEREx and Gaia data and improve the uncertainty of exo-planet radii by a factor of ~10

#### Low-Mass Star & Brown Dwarf Survey

- → SPHERE<sup>x</sup> provides spectra of the nearest 10,000 brown dwarfs and low-mass stars
- → Near-IR spectra are ideal for studying temperatures and atmospheric features

New understanding of composition, age and evolution

#### **Galaxy Cluster Survey**

→ SPHERE<sup>×</sup> spectra will provide redshifts for a large fraction of the ~100,000 clusters expected from eROSITA, Euclid, Rubin, Simon's Observatory, SPT and CMB-S4 Cluster abundance, mass, and redshifts enable sensitive tests of cosmological parameters

#### Solar System Objects Survey

→ SPHERE<sup>x</sup> provides an unbiased spectral survey of 100,000 asteroids and comets (Zeljko et al. 2022)

Vital information on origin and migration of solar system bodies



#### Brown Dwarf Atmospheric Spectra



SPHEREx Wavelength Coverage

Sun

SPHERE

## How SPHEREx Determines z



Detected galaxies Galaxies  $\Delta z/1+z < 10\%$ Galaxies  $\Delta z/1+z < 0.3\%$  > 1 billion> 450 million> 10 million

- We extract the spectra of *known* sources using the fullsky catalogs from <u>PanSTARRS/DES</u>.
- Controls blending and confusion
- We compare this spectra to a template library (robust for *z* < 1.5 sources).
- ➡ For each galaxy: redshift & type
- The 1.6 µm bump is a well established universal photometric indicator, see Simpson & Eisenhardt 99.
- We simulate this process using the COSMOS data set (similar to Euclid/WFIRST assessments; Stickley et al.)



### CURRENT CMB POLARIZATION CONSTRAINTS





#### **BICEP-Keck Continues to Lead the Field**

	arXiv	$\sigma(r) BB$
DASI	0409357	7.5
BICEP1 2yr	0906.1181	0.28
WMAP 7yr	1001.4538	1.1
QUIET-Q	1012.3191	0.97
QUIET-W	1207.5034	0.85
BICEP1 3yr	1310.1422	0.25
BICEP2	1403.3985	0.10
BK13/Planck	1502.00612	0.034
BK14/WP	1510.09217	0.024
ABS	1801.01218	0.7
Planck	1807.06209	$\sim 0.2$
BK15	1810.05216	0.020
POLARBEAR	1910.02608	0.3
SPTPOL	1910.05748	0.22
Planck/Tristram	2010.01139	0.07
Spider	2103.13334	0.13
BK18	2110.00483	0.009
BK + SPT	c 2024	0.006
BICEP Array	c 2029	0.003
CMB-S4	c. 2038	0.0005



### SPHERE<sup>X</sup> TESTS INFLATIONARY NON-GAUSSIANITY



- Single-field models
   predict f<sub>NL</sub> < 0.01</li>
- Multi-field models predict f<sub>NL</sub>
- Non-inflationary models
   (Steinhardt *et al.*) predict f<sub>NL</sub> ~ 1

SPHEREx improves accuracy to  $\sigma$ (fNL) < 0.5

 >10x improvement on cosmic-variancelimited CMB f<sub>NL</sub> measurements



## SPHEREx Deep Fields + Euclid Deep







Methods

- Generate a synthetic catalog of high redshift quasars.
- Use catalog to inject quasars into SPHEREx Sky Simulator and generate a mosaic for each band and channel.
- Use photometric detection algorithms to recover quasars in mosaics.
- Future: Compare with actual SPHEREx/Euclid data.



Brandan Buschmann

## Generating composite high redshift quasar spectra at z = 5 - 8



Composite quasar spectrum from Sloan Digital Sky Survey [1] in rest-frame, labeled with emission lines.

Flux-calibrated spectrum between wavelengths 0.75 – 5 microns.

[1] D.E. Vanden Berk, et al., Astron. J. **122**, 549 (2001).
[2] D. Mortlock, et al., Nature **474** (2011).

## Generating composite high redshift quasar spectra at z = 5 - 8 continued

• The flux-calibrated spectrum was adjusted for redshift to generate 13 quasar spectra between z = 5 - 8 with Lyman break.



All Quasar Spectra from z = 5 - 8

## Creating a synthetic high redshift quasar catalog

• Integrated a double power law quasar luminosity function [3] to calculate number counts at each redshift.



- Error bars were generated by 1000 trials of random sampling the QLF parameters ( $\alpha$ ,  $\beta$ ,  $M^*$ , etc.) within their uncertainty ranges.
- By randomly assigning an RA and Dec to each quasar, these locations were combined with the spectra on the previous slide to generate a synthetic catalog of 90790 high redshift quasars.

[3] I.D. McGreer, et al., Astrophys. J. 768, 105 (2013).

## Injecting quasars into the SPHEREx Sky Simulator to generate mosaics

- The catalog was used to inject high redshift quasars into the Sky Simulator, which generates mosaics of the sky.
- SPHEREx has 6 bands with 17 channels in each, for a total of 6 x 17 = 102 mosaics.



Mosaic for array 1, channel 6 (0.88 – 0.9 microns).

## Using photometric detection algorithms to recover quasars in the mosaics

- Currently using the DAOStarFinder algorithm from the Python package Photutils to locate the quasars in the mosaics.
- Quasar recovery in the mosaic for array 1, channel 6 is shown to the right.
  - 13 of the 44 quasars at z = 7 were recovered within 1 pixel of their known locations, for a recovery rate of 30%.
- Currently refining the algorithm's parameters, such as the detection threshold, to increase the recovery rate.
- May resort to machine learning if this photometric detection method is ineffective at recovering most of the quasars.
- To improve detection will be adding Euclid photometry in overlapping SEP/NEP deep fields.



Detection of z = 7 quasars in the mosaic for array 1, channel 6. The green X's are the known positions of quasars, and the blue circles are the recovered quasars.

### SPHERE<sup>X</sup> LINE INTENSITY MAPPING

#### How Does Line Intensity Mapping Work?

- → Maps large scale-structure using the collective light from galaxies -- not from individual galaxy detections
- → Line emission uniquely gives the redshift A powerful 3-D map of galaxy and star formation!

#### What Does SPHEREx Provide?

- → The core SPHERE<sup>x</sup> program is 2-D and does not use line spectroscopy
- $\rightarrow\,$  However all of the deep field maps will be readybuilt for spectroscopic analysis
- → Line emission maps can detect H $\alpha$ , H $\beta$ , OII and OIII lines with high SNR
- $\rightarrow$  Ly $\alpha$  line accessible at high redshifts z > 5.2

#### **Scientific Opportunity**

- → Map the entire History of Galaxy and Star Formation in multiple lines (H $\alpha$ , H $\beta$ , OII and OIII)
- $\rightarrow$  Offer new insights on the Epoch of Reionization through Ly $\alpha$  and OIII
- $\rightarrow$  Provide unique measurements on the Geometry of the Universe at High Redshift (z ~ 4-5)



#### Emission Lines Observable by SPHERE<sup>x</sup>



## Intensity Mapping with SPHEREx





Auto-correlations in R=41.5 bands internal to SPHEREx. Cross-correlations w/ galaxy catalogs (e.g., Euclid-Deep, Rubin/LSST etc) map history of emission in galaxies.

## LINE-INTENSITY MAPPING WITH GALAXY CROSS-CORRELATIONS







Rubin/Euclid

Rubin/Euclid

Rubin/Euclid

Roman/Euclid

\*There are 102 spectral channels in total

1

1

1

1

4

5

6

7

15 – 30

5 – 20

3 - 10

0.2 - 2

 $H\alpha$ , OIII,  $H\beta$ , OII

 $H\alpha$ , OIII,  $H\beta$ , OII

H $\alpha$ , OIII, H $\beta$ , OII, Ly $\alpha$ 

OIII, H $\beta$ , OII, Ly $\alpha$ 

## **SPHERE<sup>X</sup> IN SUMMARY**



#### **SPHEREX Core Science**

- Origin of the Universe
- Origin and History of Galaxies
- Origin of Water in Planetary Systems

#### **Exciting Potential Opportunities**

- Exo-Planet Host Stars
- Low-Mass Star & Brown Dwarf Survey
- Galaxy Cluster Survey
- Solar System Objects Survey
- Line Intensity Mapping (and X-Correlations)
- Joint Cosmology with CMB-S4
- You May Have More Ideas!

#### **Project is Entering a Critical Phase**

Starting Hardware Test and Integration