

A large, semi-transparent 3D rendering of the Planck satellite is centered in the background. It shows the complex structure of the satellite, including the main body and the large cylindrical focal plane assembly.

Massive Monte Carlos For CMB Data Analysis: Planck Full Focal Plane Simulations

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Types & Roles Of Simulations



- Data Processing Centres (DPC)
 - Single instrument; gory detail
 - Validate & verify characterization & pre-processing
 - Quantify residuals
- Full Focal Plane (FFP)
 - Both instruments; only key effects
 - assumes perfect pre-processing
 - includes flags, bandpasses, beams, noise
 - Validate & verify analysis pipelines
 - Quantify uncertainties & correct biases
 - Monte Carlos on supercomputers



Full Focal Plane Simulations



- Single fiducial realization
 - Foregrounds + CMB + noise together
 - Used for validation & verification
- Monte Carlo simulation sets
 - CMB & noise separately
 - 100 – 10,000 realizations (10 – 1% statistics)
 - Used for uncertainty quantification & debiasing
 - Dominates computational challenge
- Distinct pipelines for fiducial, CMB MC & noise MC.



The Computational Challenge



- ~~“... It is prohibitively expensive to run a large set of end-to-end simulations that would capture all aspects of the map-making pipeline, and the noise characteristics and correlations in the actual data set.” Das et al, *ACT 3 Season Power Spectrum*.~~
- Not prohibitive – challenging but critical.
- Operations \sim Realizations \times Iterations \times Samples
- For Planck 2013: $10^3 \times 10^2 \times 10^{12} \Rightarrow 10^{17}$ flops
 - Numerical prefactors: $O(10 - 100)$
 - Computational efficiency: $O(10 - 1\%)$
- Requires $10^5 - 10^7$ GHz-CPU-hours



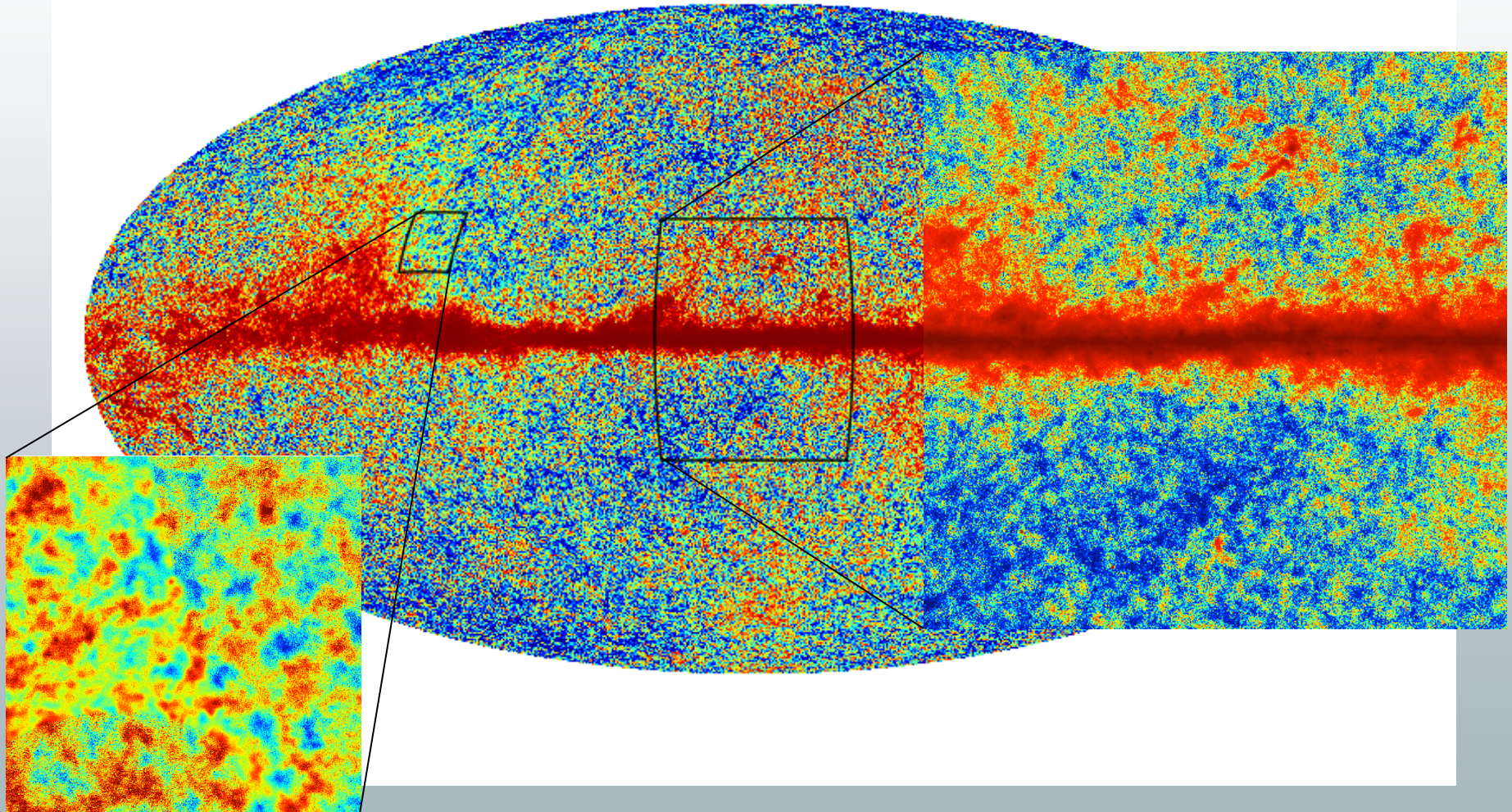
Full Focal Plane 6



- FFP1-5 focused on simulation & analysis validation.
- FFP6 focused on uncertainties & biases.
- Generated as part of Planck 2013 data analysis:
 - 10 component fiducial foreground
 - 1,000 MC realizations
 - 40,000 timestreams
 - 250,000 maps
 - 10,000,000+ CPU hours
- The most massive CMB simulation-set ever fielded.
- 10% of what will be required for final releases.

- Planck Sky Model (Delabrouille et al)
 - Input: foreground component maps & scaling, detector bandpasses
 - Output: per-detector bandpassed component maps, strong point source catalog, CMB map
- Levels (Reinecke et al)
 - Input: pointing, beams, detector maps & catalog
 - Output: per detector beam-convolved timestream
- MADAM/TOAST (Keihanen et al; Kisner et al)
 - Input: pointing, flags, detector timestreams
 - Output: 117 maps per component & total

Example: Fiducial Sky





CMB Monte Carlo



- Absent bandpass & noise issues, CMB realizations can be generated primarily in the map domain.
- FEBeCoP/TOAST (Mitra et al; Kisner et al)
 - Input: pointing, flags, beams, CMB MC maps
 - Intermediate: effective beam matrix
 - weights of nearby in-pixels in each out-pixel
 - Output: beam-convolved CMB MC maps
 - Repeat for each detector/data subset

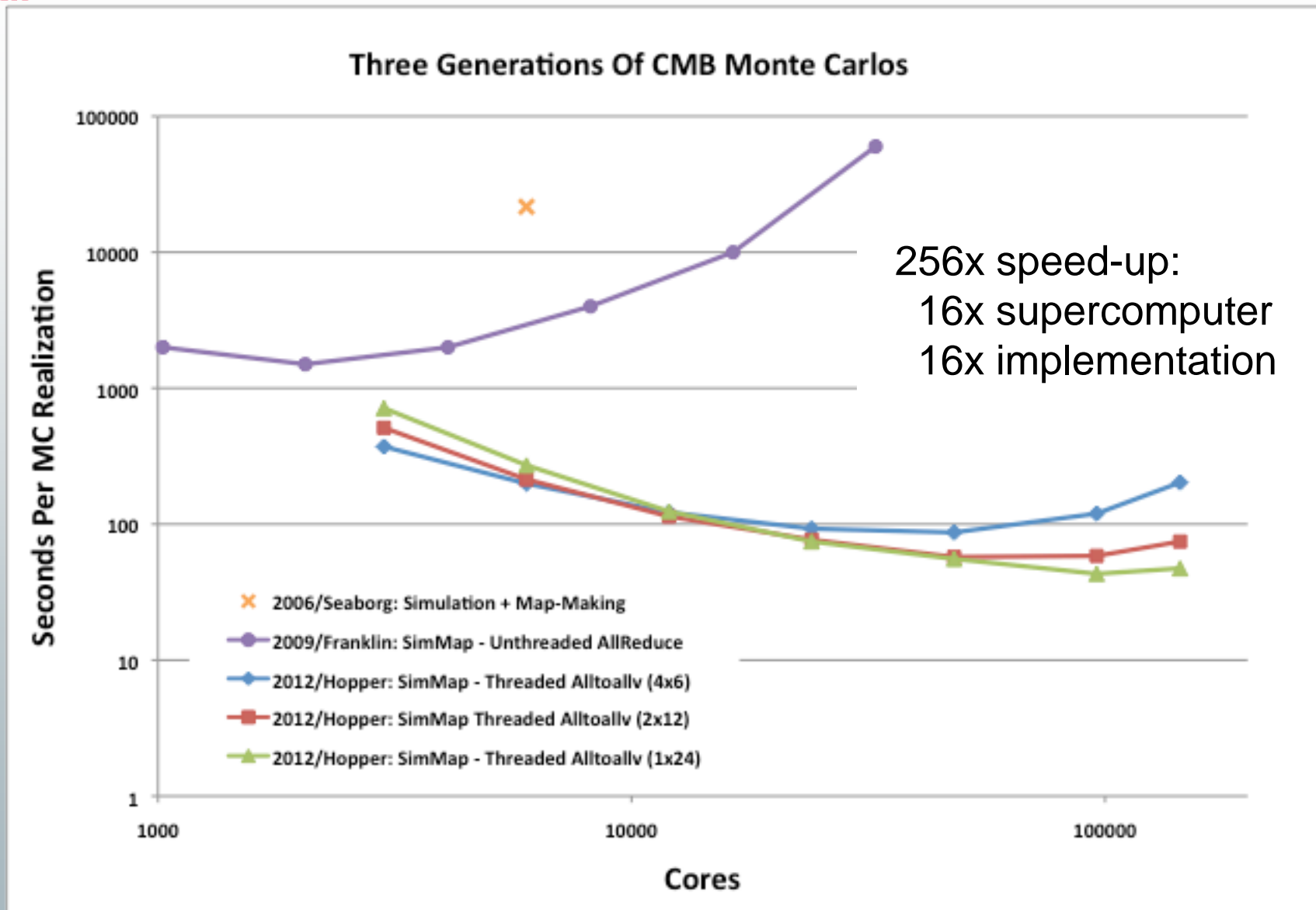


Noise Monte Carlo



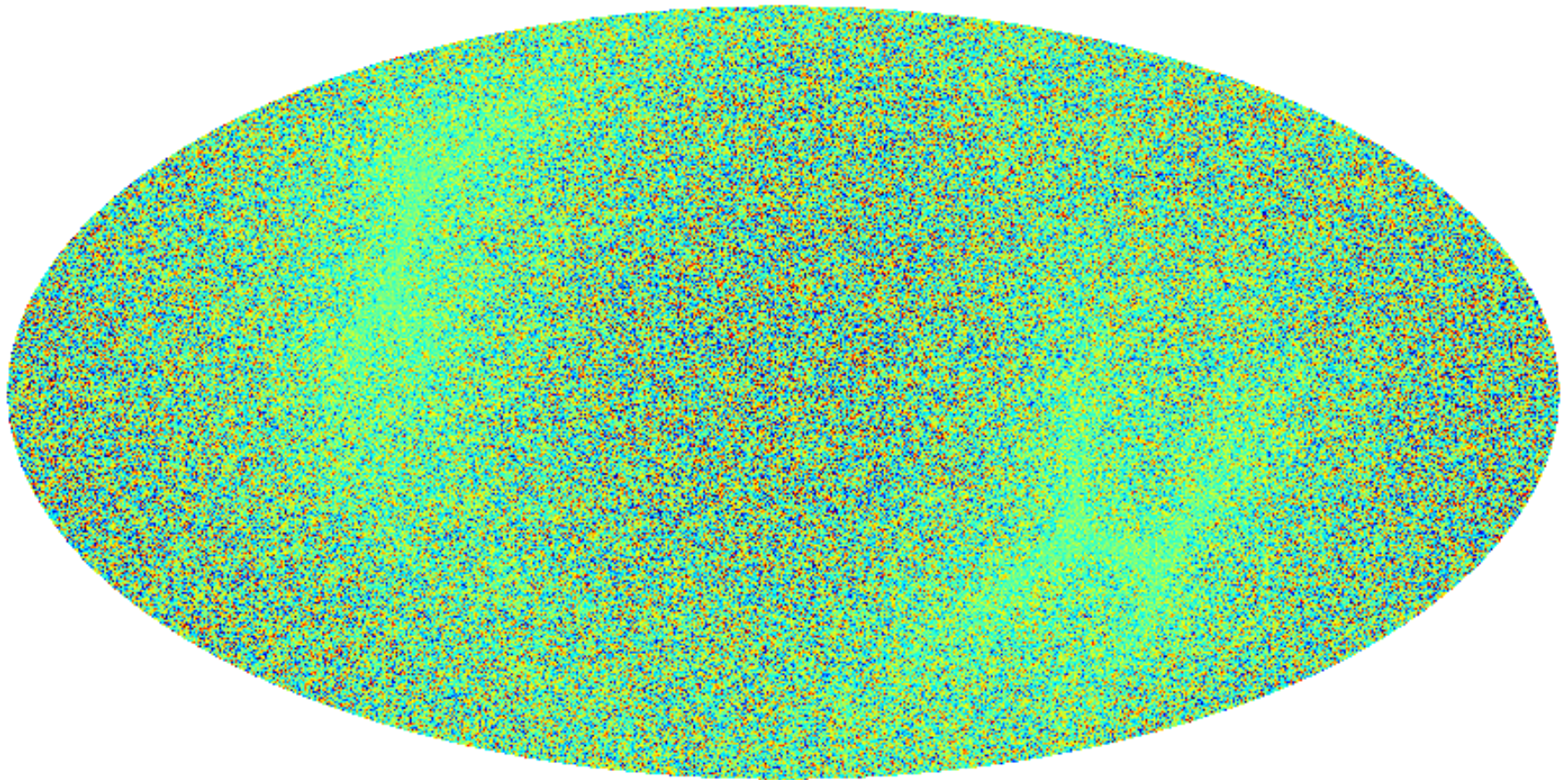
- Capturing full details of noise correlations require simulation in time-domain & mapping.
- MADAM/TOAST (Keihanen et al; Kisner et al)
 - Input: pointing, flags, noise (PSD, parameters)
 - Intermediate: on-the-fly noise timestreams
 - Output: full & half-ring noise maps
 - Repeat for each detector/data subset

- I/O optimization
 - Replace I/O with (re)calculation
 - On-the-fly pointing reconstruction
 - Sparse boresight => dense detector
 - On-the-fly timestream generation
 - PRNG => independent white noise streams
 - PSD/parameters => coloured noise
- Communication optimization
 - Reduce number and volume of messages
 - Point-to-point over global reduction



Example

ctp3.nmc.00000.sn2048.inap



-5.000E-05



+5.000E-05

- Final Planck releases require 10x MC realizations.
- Next-generation B-mode experiments will gather
 - 10x Planck: current suborbital
 - 100x Planck: future suborbital
 - 1000x Planck: future satellite
- Next-generation supercomputers will have
 - 1,000,000+ cores
 - Heterogeneous nodes
 - Varied accelerators (GPGPU, MIC, ...)
 - Limited power